**Oliver the Orphan**

Type: Fetch, Kill, Delivery, Escort, Protection, Destroy, Investigation, Mystery, Negotiation, Survival, Gather, Push the Button

Creatures:

Thing

MM p.

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| HP | AC | STR | DEX | CON | INT | WIS | CHA |
|  |  |  |  |  |  |  |  |
| Actions | | | | | | | |

---------------------------------------

Thing

MM p.

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| HP | AC | STR | DEX | CON | INT | WIS | CHA |
|  |  |  |  |  |  |  |  |
| Actions | | | | | | | |

---------------------------------------

Thing

MM p.

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| HP | AC | STR | DEX | CON | INT | WIS | CHA |
|  |  |  |  |  |  |  |  |
| Actions | | | | | | | |

---------------------------------------

Thing

MM p.

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| HP | AC | STR | DEX | CON | INT | WIS | CHA |
|  |  |  |  |  |  |  |  |
| Actions | | | | | | | |

DM Notes:

* Wants revenge on Ace & Shinjan
* Knowingly beholden to Tiamat
* Write a 3x5 card of requirements
* X

Storyline:

Locations:

* Drow City of "Urlryn" (start around MM p. 128)
* X
* X

NPCs:

* X
* X
* X
* X

Inciting Action / Hook:

Random Encounters:

* Exploration:
* Traps:
* Puzzles:
* Social:
* Side quests: Fetch, Kill, Delivery, Escort, Protection, Destroy, Investigation, Mystery, Negotiation, Survival, Gather, Push the Button

Boss:

Oliver the Orphan

MM p.

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| HP | AC | STR | DEX | CON | INT | WIS | CHA |
|  |  |  |  |  |  |  |  |
| Actions | | | | | | | |

Resolution:

Possible Rewards:

* Need for dragon parts
  + Black horn
  + Blue talon
  + Green eye
  + Red fang
  + White scales / skin
    - For white dragon, maybe the dress (scales/dragon skin) from the first one can count?
* Location of Belbirith's lair
* Warning about strength / level requirement (the Cave they explored and damn near died)